

SPECIAL DOUBLES
After Overall: **Penalty** ☐ _____
Negative ☐ thru 4♥
Responsive ☐ : thru 4♥ Maximal ☐
Support: Dbl. ☐ thru 2♥ **Redbl** ☐
Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL
1 level 7 to 18 HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New Suit: Forcing ☐ NFConst ☐ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

JUMP OVERCALL
Strong ☐ **Intermediate** ☐ **Weak** ☐

OPENING PREEMPTS
Sound Light Very Light
3/4-bids ☐ ☐ ☐
Conv./Resp. _____

DIRECT CUEBID
OVER: Minor Major
Natural ☐ ☐
Strong T/O ☐ ☐
Michaels ☐ ☐

SLAM CONVENTIONS Gerber ☐: 4NT: Blackwood ☐ RKC ☐ 1430 ☐
Kickback, Minorwood, Exclusion, Specific Kings

vs Interference: DOPI ☐ DEPO ☐ Level: 5 of trump suit+ ROPI ☐

LEADS (circle card led, if not in bold)
versus Suits versus Notrump
x x x x **(x)** **x x** **(x)** x x
x x **(x)** x x x **(x)** **x x** x x **(x)** x
(A) K x **T** 9 x **A** K J x **A** Q J x
K Q x **K** J T x **A** J T 9 **A** T 9 x
Q J x **K** T 9 x **K** Q J x **K** Q T 9
J T 9 **Q** T 9 x **Q** J T x **Q** T 9 x
K Q T 9 **J** T 9 x **T** 9 x x

LENGTH LEADS:
4th Best vs SUITS ☐ vs NT ☐
3rd/5th Best vs SUITS ☐ vs NT ☐
Low from Interest against NT ☐ Attitude vs NT ☐
3rd from even, low from odd against suits
Primary signal to partner's leads
Attitude ☐ Count ☐ Suit preference ☐

SPECIAL CARDING ☐ **PLEASE ASK**

NOTRUMP OVERCALLS
Direct: 15 to 18 Systems on ☐
Conv. ☐ _____
Balancing: 10 to 16
Jump to 2NT: Minors ☐ 2Lowest ☐
Conv. ☐ _____

DEFENSE VS NOTRUMP
vs: **Strong/DONT** Weak Mod Cap
2♣ **♣ + higher** 1 suit or m/M
2♦ **♦ + higher** Majors
2♥ **♥ + ♠** ☐
2♠ **5+ ♠ weak** ☐
Dbl: single suit Penalty
Other 2NT Minors 2NT Minr

OVER OPP'S T/O DOUBLE
New Suit Forcing: 1 level ☐ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
Redouble implies no fit ☐
2NT Over Limit+ Limit Weak
Majors ☐ ☐ ☐
Minors ☐ ☐ ☐
Other _____

VS Opening Preempts Double Is
Takeout ☐ thru 4♠ **Penalty** ☐
Conv. Takeout: _____
Lebensohl 2NT Response ☐
Other: _____

DEFENSIVE CARDING
vs SUITS vs NT
Standard: ☐ ☐
Except ☐
Upside-Down: ☐ ☐
count ☐ ☐
attitude ☐ ☐

FIRST DISCARD
Lavinthal ☐ ☐
Odd/Even ☐ ☐
OTHER CARDING
Smith Echo ☐ ☐
Trump Suit Pref. ☐ ☐
Foster Echo ☐ ☐

NAMES Bill Campbell (K987538) Tony Marshall (5150434) 

GENERAL APPROACH
2 over 1, 12-14 Weak NT, Hardy Raises.
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♣ ☐ **Natural 2 Bids** ☐ **Other** ☐ _____

NOTRUMP OPENING BIDS
1NT
12 to 14
to
5-card Major common ☐
System on over X, 2♣
2♣ Stayman ☐ Puppet ☐
2♦ **Transfer to ♥** ☐ **4♦, 4♥ Transfer** ☐
Forcing Stayman ☐ **Smolen** ☐
2♥ **Transfer to ♠** ☐ **Lebensohl** ☐ (**Fast denies**)
2♠ **Range Ask/X ♣** ☐ **Neg. Double** ☐
2NT **transfer to ♦** ☐ **Other: DONT Runouts** ☐

3♣ Puppet Stayman ☐
3♦ 5-5 Minors GF ☐
3♥ 31(45) ☐
3♠ 13(45) ☐
South African Texas ☐

2NT 20 to 21
Puppet Stayman ☐
Transfer Responses:
Jacoby ☐ **Texas** ☐
3♠ _____

3NT _____ to _____
gambling _____

Conventional NT Openings _____

MAJOR OPENING
Expected Min. Length 4 5
1st/2nd ☐ ☐
3rd/4th ☐ ☐

MINOR OPENING
Expected Min. Length 4 3 **NF** **0-2** **Conv.**
1♣ ☐ ☐ ☐ ☐
1♦ ☐ ☐ ☐ ☐

RESPONSES
Double Raise: Force ☐ Inv. ☐ **Weak** ☐
After Overall: Force ☐ Inv. ☐ **Weak** ☐
Conv. Raise: **2NT** ☐ **3NT** ☐ **Splinter** ☐
Other: Jacoby, Hardy Raises _____
1NT: Forcing ☐ **Semi-forcing** ☐
2NT: Forcing ☐ Inv. ☐ _____ to _____
3NT: 13 to 15
Drury ☐: **Reverse** ☐ **2-Way** ☐ **Fit** ☐
Other: _____
Kokish Game Tries _____

RESPONSES
Double Raise: Force ☐ Inv. ☐ **Weak** ☐
After Overall: Force ☐ Inv. ☐ **Weak** ☐
Forcing Raise: **J/S in other minor** ☐
Single raise ☐ **Other: Inv Minors** _____
Frequently bypass 4+♦ ☐
1NT/1♣ 6 to 10
2NT Forcing ☐ Inv. ☐ 11 to 12
3NT: 13 to 15
Other double js = splinter _____

DESCRIBE **RESPONSES/REBIDS**
2♣ _____ to _____ HCP
Strong ☐ **Other** ☐
2♦ Resp: Neg ☐ Waiting ☐
strong, ART
Step Controls, 2♦ <=1
2♦ 11 to 15 HCP **Flannery**
Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
Flannery Responses
2NT Force ☐ **New Suit NF** ☐
2♥ 5 to 10 HCP
Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
Ogust
2NT Force ☐ **New Suit NF** ☐
2♠ 5 to 10 HCP
Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
Ogust
2NT Force ☐ **New Suit NF** ☐

OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☐ XYZ
Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐
4th Suit Forcing: 1 Rd. ☐ **Game** ☐ Unusual vs Unusual, Spiral Q&Q
Suction v Strong 1♣, 2♣, 2♦, 2NT (♠ == non-touching suits)
4suit transfers after Opener's jump to 2NT or Opener's raise of 1M 1N to 2NT