

SPECIAL DOUBLES
After Overall: **Penalty** ☐
Negative ☐ thru 4♥
Responsive ☐ : thru 4♥ Maximal ☐
Support: Dbl. ☐ thru 2♠ Redbl ☐
Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL
1 level 7 to 17 HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New Suit: Forcing ☐ NFConst ☐ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

JUMP OVERCALL
Strong ☐ Intermediate ☐ Weak ☐

OPENING PREEMPTS
Sound Light Very Light
3/4-bids ☐ ☐ ☐
Conv./Resp. _____

DIRECT CUEBID
OVER: Minor Major
Natural ☐ ☐
Strong T/O ☐ ☐
Michaels ☐ ☐

SLAM CONVENTIONS Gerber ☐: 4NT: Blackwood ☐ RKC ☐ 1430 ☐
Kickback Keycard 1430, Italian Controls, Gerber 1430

vs Interference: DOPI ☐ DEPO ☐ Level: 5 of trump suit or higher ROPI ☐

LEADS (circle card led, if not in bold)
versus Suits versus Notrump
x x x(x)x **x x** x(x)x x
x x(x) x x x **x(x)** x(x)x x(x)x x x
A(K)x **T**9x (A)K J x A(Q) J x
K(Q)x K **J**T x A **J**T 9 A **T**9 x
Q(J)x K **T**9x (K)Q J x (K)Q T 9
J(T)9 Q **T**9x (Q)J T x Q **T**9 x
K(Q)T 9 (J)T 9 x **T**9x x

LENGTH LEADS:
4th Best vs SUITS ☐ vs NT ☐
3rd/5th Best vs SUITS ☐ vs NT ☐
3rd from even, low from odd vs suits ☐
Rusinov v suits, Journalist v notrump ☐
Primary signal to partner's leads
Attitude ☐ Count ☐ Suit preference ☐

SPECIAL CARDING ☐ **PLEASE ASK**

NOTRUMP OVERCALLS
Direct: 15 to 18 Systems on ☐
Conv. ☐ _____
Balancing: 11 to 15
Jump to 2NT: Minors ☐ 2 Lowest ☐
Conv. ☐ _____

DEFENSE VS NOTRUMP
vs: Weak/Strong _____
2♣ **♦ or ♥ and ♠** _____
2♦ **♥ or ♠ and ♣** _____
2♥ **♠ or ♣ and ♦** _____
2♠ **♣/♥ or ♦/♠** _____
Dbl: Penalty v Weak _____
Other ☐ NT ♣ or ♦ and ♥ _____
Suction vs strong or weak _____

OVER OPP'S T/O DOUBLE
New Suit Forcing: 1 level ☐ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
Redouble implies no fit ☐
2NT Over Limit+ Limit Weak
Majors ☐ ☐ ☐
Minors ☐ ☐ ☐
Other Xfers over 1NT, Hardy R. _____

VS Opening Preempts Double Is
Takeout ☐ thru 4♠ Penalty ☐
Conv. Takeout: _____
Lebensohl 2NT Response ☐
Other: _____

DEFENSIVE CARDING
vs SUITS vs NT
Standard: ☐ ☐
Except ☐
Upside-Down: _____
count ☐ ☐
attitude ☐ ☐

FIRST DISCARD
Lavinthal ☐ ☐
Odd/Even ☐ ☐
☐ ☐

OTHER CARDING
Smith Echo ☐ ☐
Trump Suit Pref. ☐ ☐
Foster Echo ☐ ☐

NAMES Bill Campbell (K987538) Bill Stewart (5461553)
GENERAL APPROACH
2/1, Weak NT
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐ _____

NOTRUMP OPENING BIDS
1NT
11+ to 14
to _____
5-card Major common ☐
System on over 2♣
2♣ Stayman ☐ Puppet ☐
2♦ **Transfer to ♥** ☐ **4♦, 4♥ Transfer** ☐
Forcing Stayman ☐
2♥ **Transfer to ♠** ☐
2♠ **Ask X to 3♣** _____
2NT **Transfer to 3♦** _____
3♣ **Puppet Stayman** _____
3♦ **5-5 Minors GF** _____
3♥ **Splinter in ♥** _____
3♠ **Splinter in ♠** _____
South African Texas _____
Smolen ☐
Lebensohl ☐ (**fast denies**) _____
Neg. Double ☐ _____
Other: DONT Runouts FSSAs _____

MAJOR OPENING
Expected Min. Length 4 5
1st/2nd ☐ ☐
3rd/4th ☐ ☐
MINOR OPENING
Expected Min. Length 4 3 **NF** **0-2 Conv.**
1♣ ☐ ☐ ☐
1♦ ☐ ☐ ☐

RESPONSES
Double Raise: Force ☐ Inv. ☐ Weak ☐
After Overall: Force ☐ Inv. ☐ Weak ☐
Conv. Raise: 2NT ☐ 3NT ☐ Splinter ☐
Other: Jacoby, Hardy raises _____
1NT: **Forcing** ☐ **Semi-forcing** ☐
2NT: Forcing ☐ Inv. ☐ 15+ to _____
3NT: 12+ to 15 ♠ 4+
Drury ☐: **Reverse** ☐ **2-Way** ☐ **Fit** ☐
Other: **Kokish Game Tries** _____

DESCRIBE	RESPONSES/REBIDS
2♣ <u>22+</u> to _____ HCP Strong ☐ Other ☐ 2♦ Resp: Neg ☐ Waiting ☐	Step Controls
2♦ <u>11</u> to <u>15</u> HCP Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐	Flannery 2NT Force ☐ New Suit NF ☐
2♥ <u>5</u> to <u>11</u> HCP Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐	Ogust, McCabe 2NT Force ☐ New Suit NF ☐
2♠ <u>5</u> to <u>11</u> HCP Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐	Ogust, McCabe 2NT Force ☐ New Suit NF ☐

OTHER CONV. CALLS: **New Minor Forcing:** ☐ **2-Way NMF** ☐ **XYZ**
Weak Jump Shifts: In Comp. ☐ **Not in Comp.** ☐ **Fit Jumps**, **FNJ**, **Spiral**
4th Suit Forcing: 1 Rd. ☐ **Game** ☐ to 4 level
Lebensohl over Reverse, **UvU**, 4-suit transfers after opener's jump to 2NT
Suction vs strong 1♣, 2♣, and 2♦, 2NT (♠ = 2-suit non-touching)

